

# Important Open Lab Points

- No eating or drinking.
- Only students enrolled in EG for this current semester are allowed in the Model Shop.
- If your group would like to borrow a battery, NXT, motor, or sensor for an open lab session, you may exchange your ID as collateral.
- No students are allowed in the LEGO area.
- Videos used for the final **submission MUST BE CONTINUOUS**; stitching videos together is **NOT** allowed.
- Videos used for final **presentation** can be shortened for convenience.
- Any objects moved by the robot may not be moved back by a student.
- Jumping off ledges **IS** allowed.
- If any piece of the robot touches the pegboard underneath the course, the trial is void and does **NOT** count.
- End of ALL trials...
  - The robot must stop on it's own with over 50% of it on the final tile
  - Stopping with any part of the robot touching the pegboard underneath doesn't count
  - Going past the final tile doesn't count
- Arms are **NOT** allowed on BDR **at all** and arms cannot be used to press buttons on any course.
- The button must be clicked on DRR for credit
- No adhesives may be used on the robots. Rubber bands are allowed.
- Only pieces given in the original LEGO kit or from the LEGO vault are allowed to be used on the projects.
- If required items are broken or fall off during the trial, that trial is void.
- **WE DO NOT COMMISSION BY VIDEO!**